

Candy Necklace

*Gather candies from the necklace,
but beware of the Magpie!*

A game by Giuliano Polverari
for 2+ players of age 6+

Playing time: 10 minutes



Components

1 round Magpie Board and 55 Candy tokens (11 for each of the 5 colors)

Goal

In Candy Necklace, the players take turns gathering candies from the board. The player that gathered most candies wins, but beware: the candies that the Magpie didn't like score no points!

Setup

Shuffle the Candies and place them randomly around the board, to create the Necklace.

It is played by two players, but if there are more people, they can split into two groups and play against each other.

The first player to play is who eat more candies recently, or who lost the previous match.

Playing the game

The players take turns gathering Candies from the Necklace.

The active player must:

- 1) Gather Candies for the Magpie, then
- 2) Gather Candies for him/herself

To gather Candies you just choose one Candy on the Necklace. If there are other adjacent Candies of the same color, you must take them all.

If you are gathering for the Magpie, put the Candies on it; if you are gathering for yourself, put the Candies in front of you.

End of the game

When there are 3 Candies or less left on the Necklace, the second players gathers them all. When there are no more Candies left on the Necklace, the game is over.

The player that gathered most candies wins, but beware: the candies that the Magpie liked less (the ones it picked up less) score no points!

Sample game

In this game, **Simon** (first player, on south) **plays against Nina** (second player, on north).

1) Setup

2-3) Simon's first turn: red candies to the Magpie, then green candies to himself

4-5) Nina's first turn: green to the Magpie, green to herself

6) Simon's second turn: blue to the Magpie, red to himself



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7) Nina's second turn: white to the Magpie, white to herself

8) Simon's third turn: white to the Magpie, red to himself

9) Nina's third turn: white to the Magpie, white to herself

10) A few minutes later ... Simon's turn just ended

11) Nina's turn: blue to the Magpie, red to herself

12) Simon's last turn: red to the Magpie, then there are only 3 candies left, they all go to Nina



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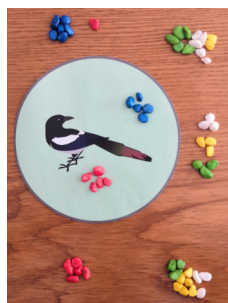
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13) End of the game: the candies that the Magpie liked less are white, yellow and green

14) Simon scored 5 point, Nina scored 7 points.

Nina wins!